
Mechanisms of 1/f noise and Gain Instabilities in metamorphic HEMTS

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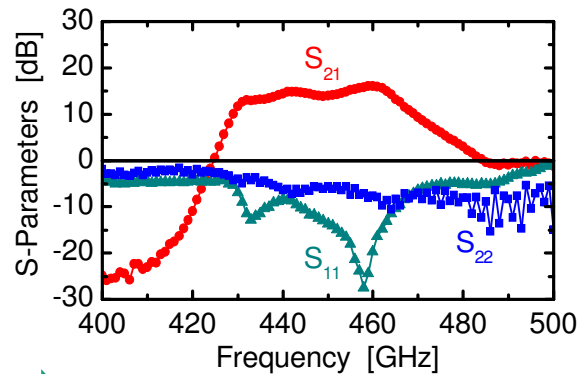
IAF Departement for High Frequency Devices and Circuits

Status

- 35 nm mHEMT
- $f_T > 500$ GHz
- $f_{max} > 900$ GHz

Target

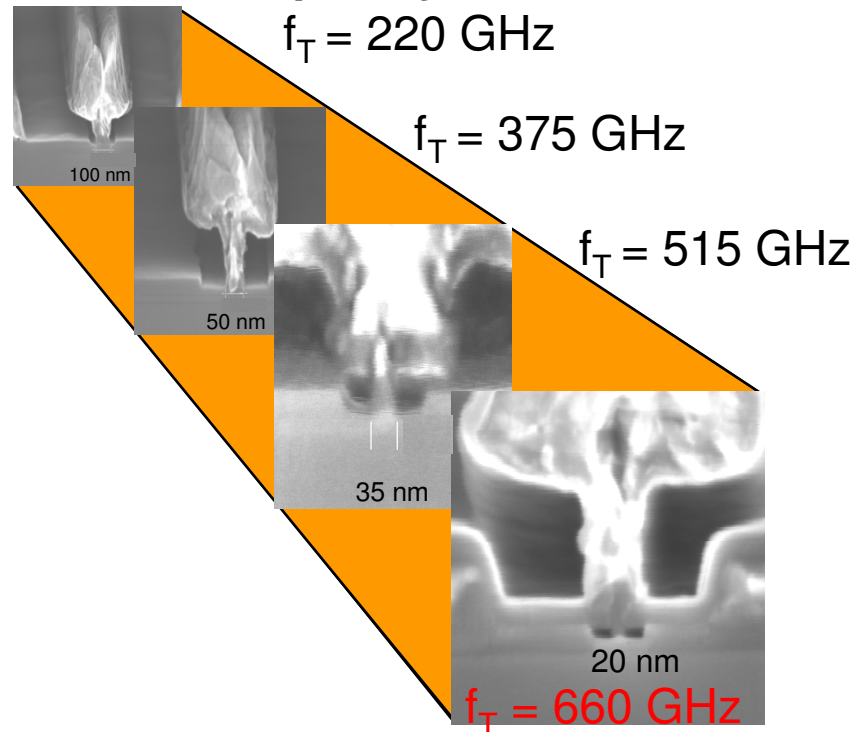
- 20 nm mHEMT $\Rightarrow f_{max} > 1.3$ THz



➔ Good RF performance (e.g. Gain and Noise properties)

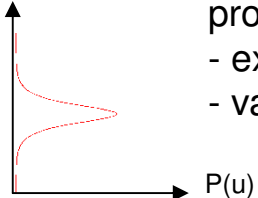
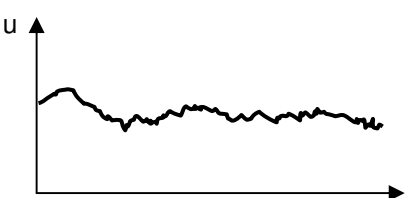
➔ But Low frequency noise comes into play for frequency converting (non-linear) circuits (e.g. Mixers, oscillators) and (Low-Frequency) Amplifiers.

Transit Frequency



Stochastic Processes and Noise

Measurement of entity u vs. time



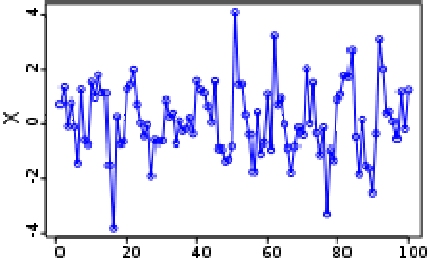
probability distribution
 - expectation value
 - variance

$$\langle u \rangle = \frac{1}{T} \int_0^T u(t) dt$$

$$\langle (u - \langle u \rangle)^2 \rangle = \langle u^2 \rangle - \langle u \rangle^2$$

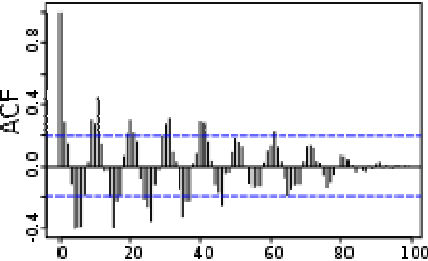
Autocorrelation function (ACF)

$$\rho_A(\tau) = \frac{1}{T} \int_0^T u(t)u(t + \tau) dt$$



- Constant for static process
- contains information on deterministic dynamics

⇒ Dynamics underlying stochastic process



Noise = power density spectrum
 = fourier transform of ACF

$$S(f) = \int_{-\infty}^{\infty} e^{-j2\pi f\tau} \rho_A(\tau) d\tau$$

Noise - Frequency Dependency

Autocorrelation function:

$$\rho_A(\tau) = \overline{A(t) \cdot A(t + \tau)}$$

Noise Power Density Spectrum:

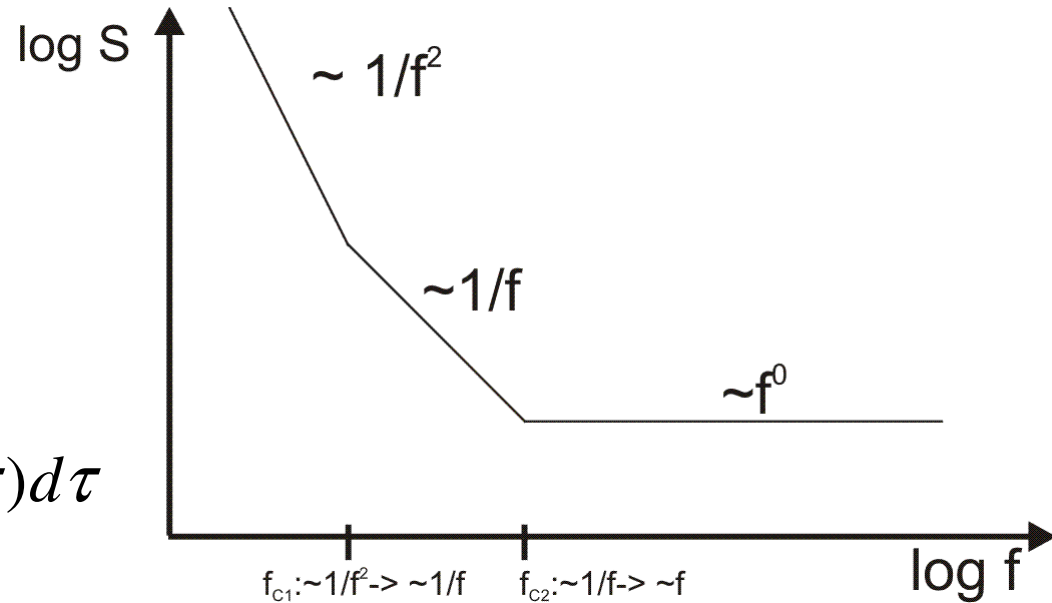
$$S(f) = 2 \int_{-\infty}^{\infty} \rho_a(\tau) \exp(-2\pi j f \tau) d\tau$$

$$S(f) \propto \frac{1}{f^\beta}$$

$\beta = 0$: white noise

$0.5 \leq \beta \leq 1.5$: 1/f-Noise (Flicker Noise, pink noise)

$\beta \approx 2$: „Brownian“-Noise (red noise)



Hooge's Parameter

Empirical Approach to define 1/f Noise, independent of noise origin:

If a 1/f Noise-Spectrum is observed it can be described by:

$$\frac{S_I(f)}{I^2} = \frac{\alpha_H}{Nf}$$

Device	α_H
GaAs MESFET**	2×10^{-4}
GaAs filament**	2×10^{-3}
N-type Silicon-Res.***	$1 \times 10^{-7} - 1 \times 10^{-5}$

α_H :Hooge's Parameter initially found to be : $2 \cdot 10^{-3}$

N :Number of carriers

* „1/f Noise is no surface effect“, F.N. Hooge, *Physics Letters A*, 1969.

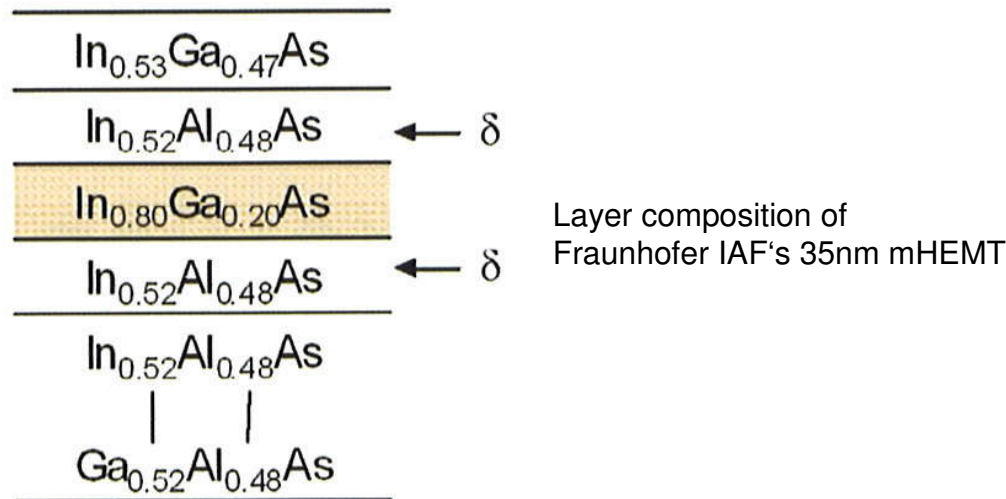
** „1/f Noise in GaAs Filaments“ M. Tacano et. al., *IEEE Transactions on Electronic Devices*, 1991.

*** „Bulk and Surface 1/f“, Lode Vandamme, *IEEE Transactions on Electronic Devices*, 1989.

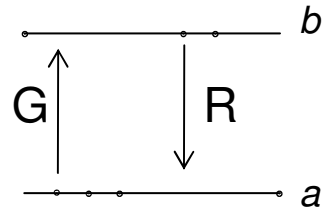
Low-frequency noise: Dynamic processes with long time constants

- ➔ Generation-Recombination Processes
- ➔ Typical for deep traps and lattice mismatch

The high electron mobility transistor (HEMT) is a “surface” component



Generation-Recombination Process with two states



Probability for j carriers at state b at time $t = \tau + d\tau$ under the assumption that only one transition is possible during $d\tau$

$$P(j, \tau + d\tau) = G(j-1)P(j-1, \tau)d\tau + R(j+1, \tau)P(j+1, \tau)d\tau + [1-G(j)][1-R(j)]P(j, \tau)d\tau$$

$$\frac{d}{d\tau} P(j, \tau) = -[G(j) + R(j)]P(j, \tau) + R(j+1, \tau)P(j+1, \tau) + G(j-1)P(j-1, \tau)$$

Which is solved by: $P(j, \tau) \propto \exp\left(-\frac{\tau}{\tau_\rho}\right)$

The Autocorrelation $\rho_A(\tau) = \overline{A(t) \cdot A(t+\tau)}$ is given by an Expectation (value) and hence depending on $P(j, \tau)$

With $\tau_\rho = \frac{1}{R' - G'}$ this leads to: $\rho(\tau) = \frac{R}{R' - G'} \exp\left(-\frac{\tau}{\tau_\rho}\right)$

➔ $S_{GR}(f) \propto \frac{1}{1 + (2\pi\tau_\rho f)^2}$

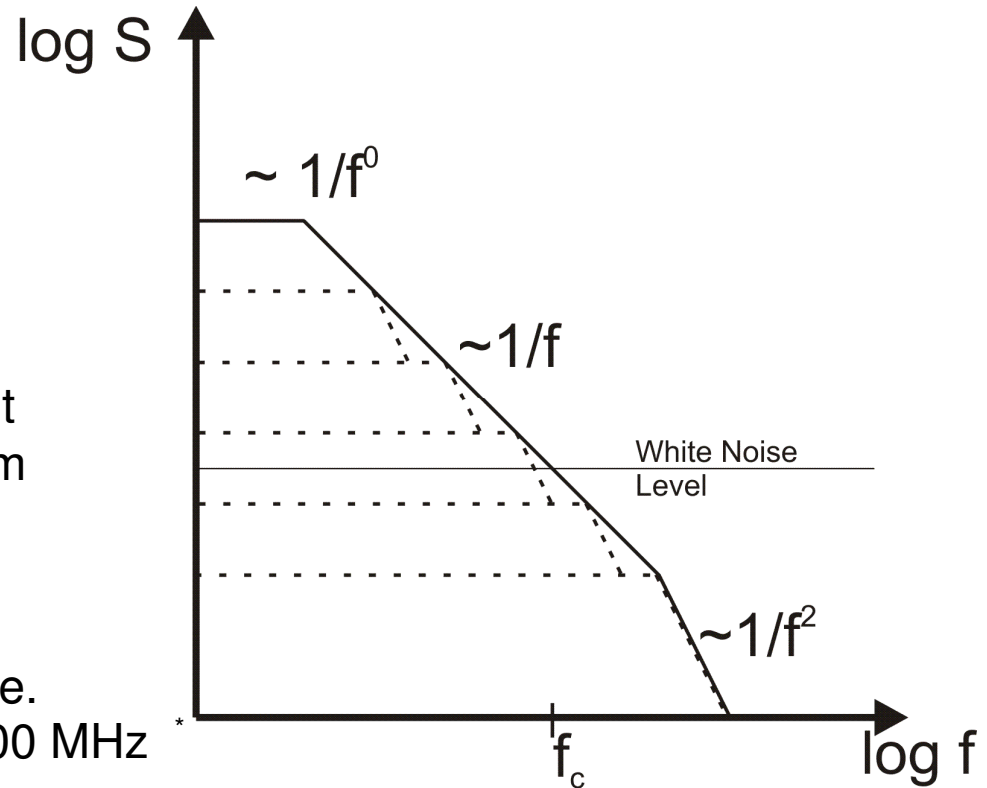
Generation-Recombination Process and the McWhorter-Model

This does not give a $1/f$ noise spectrum by itself!

But the superposition of plenty of GR-processes featuring different Time constants leads to a spectrum which behaves LIKE $1/f$ noise.



„Non-fundamental“- $1/f$ noise.
With reported f_c up to ~ 700 MHz *



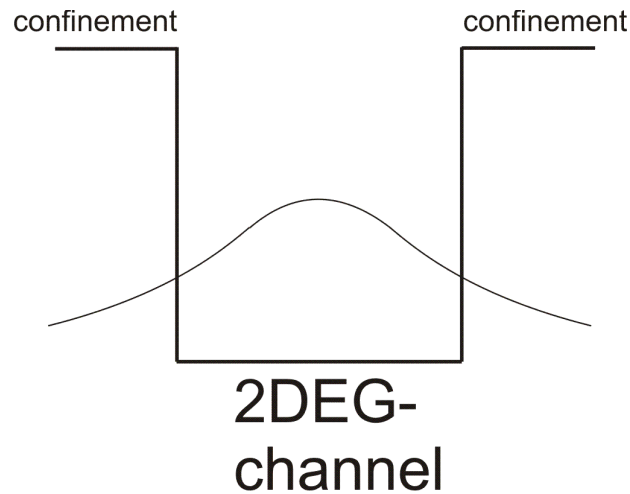
*„Low-Frequency Noise Characteristics of Lattice-Matched ($x = 0.53$) And Strained ($x > 0.53$) InAlAs/InGaAs HEMT's“ G.I. Ng et. al., 1992, IEEE Transactions on Electron Devices.

Fundamental Quantum 1/f Noise

Voltage and current fluctuations not only due to carrier density but also due to carrier velocity

„Random“ change in carrier velocity/mobility caused by scattering mechanisms.

Scattering of carriers in HEMTs:



Confinement layers e.g.:
 δ - , Spacer, Buffer, ...



Scattering in the channel, the confinement layers or the interface

Fundamental Quantum 1/f noise

The Photons generated by the decelerated charge carriers influence the carriers themselves (feedback mechanism).*

After P.H. Handel * this leads to a spectrum density of:

$$S_j(f) = 2\alpha A / f$$

α : Sommerfield's fine structure constant $\frac{e^2}{\hbar c}$
 A: proportional constant $\frac{2\pi 2a^2}{3c^2}$

→ $f_{\text{knee}} \sim 100 \text{ kHz}$

Hooge's Parameter predicting quantum 1/f noise:

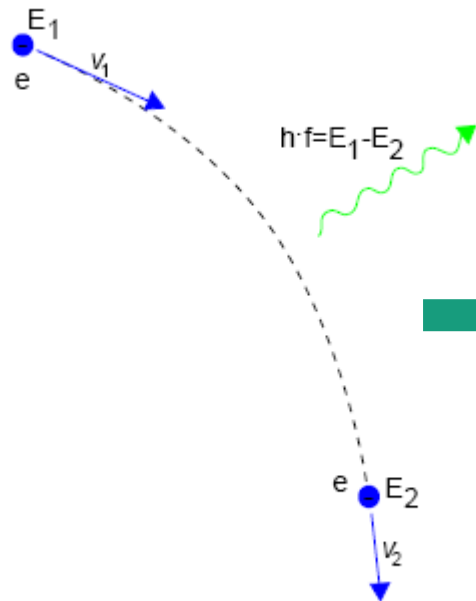
$$\alpha_H = \frac{4e^2}{3\pi\hbar \cdot c} \left(\frac{\overline{\Delta v^2}}{c^2} \right)$$

$\overline{\Delta v}$: average change in velocity

*„Fundamental Quantum 1/f Noise in Semiconductor Devices“
 P. Handel, 1994, IEEE Transactions on Electron Devices.

Bremsstrahlung due to Scattering

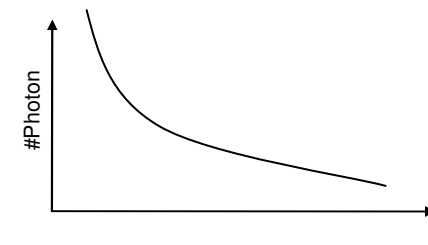
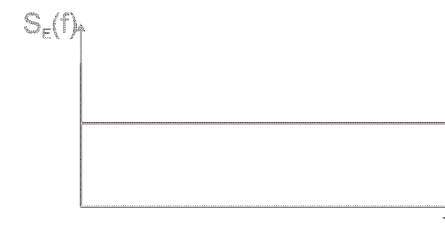
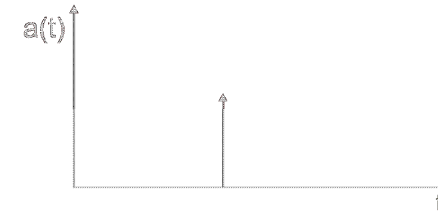
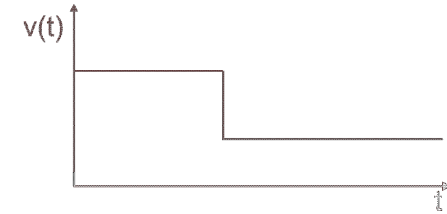
Scattering at impurities, phonons, interface roughness, etc.



➔ „Loss“ of energy (Larmor)

$$P = \frac{2e^2 a^2}{3c^3}$$

e: charge of electron
a: acceleration (approximated by Δ function)
c: speed of light



Fundamental 1/f Noise

➔ Generation of „soft“-Photons with $E = h \cdot \nu$ by shifting a part of the DeBroglie waves to lower frequencies, resulting in a beat term.

Spectral density of the emitted Bremsstrahlung energy: $\frac{4q^2(\Delta\nu)^2}{3 \cdot c^3} = \text{const.}$

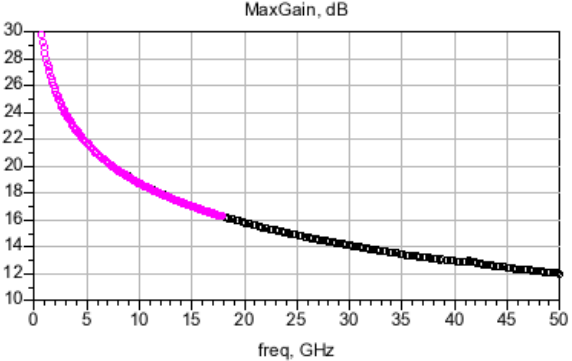
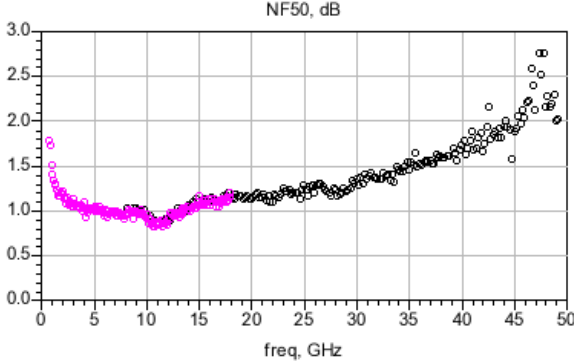
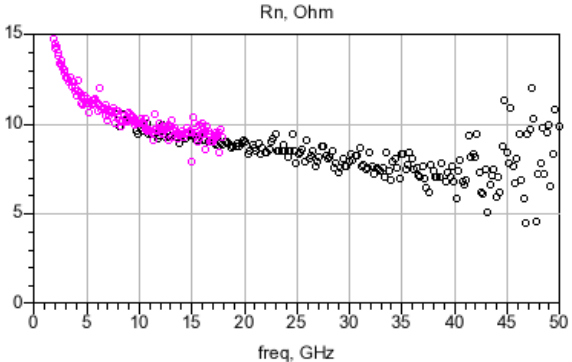
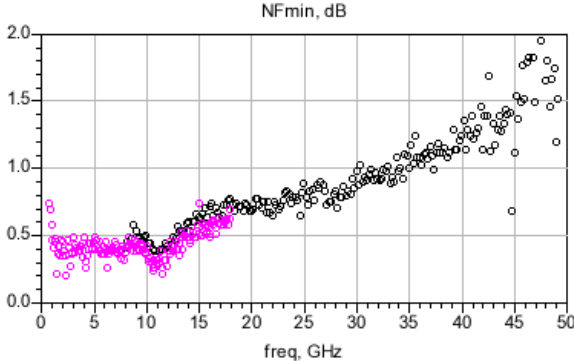
➔ $NoP = \frac{4q^2(\Delta\nu)^2}{3 \cdot h \cdot f \cdot c^3}$: Number of Photons

The resulting spectral density of the beat term is then given by:

$$S_j(f) = 2 \cdot \frac{4q^2(\Delta\nu)^2}{3 \cdot h \cdot c^3 \cdot f \cdot N}$$

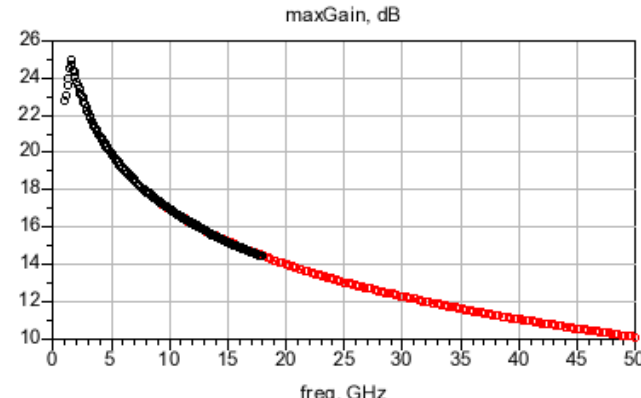
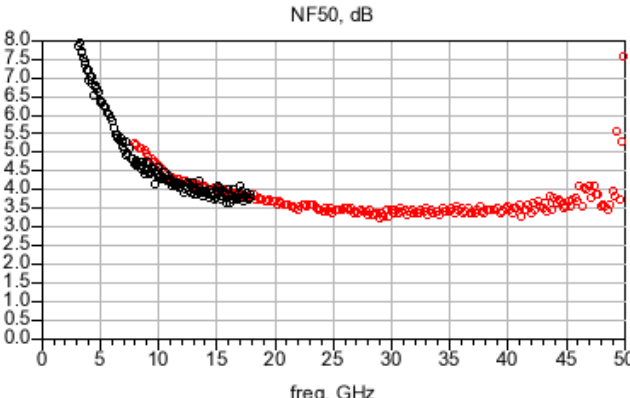
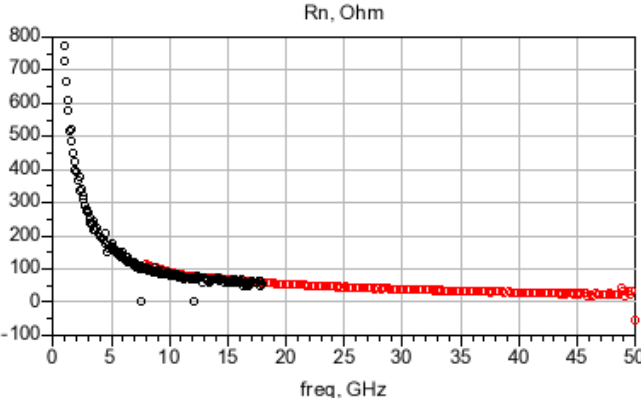
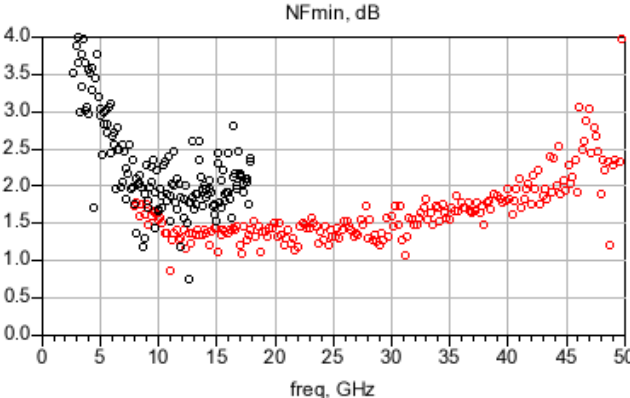
Measurement Observations

„Well behaved“ 100nm Transistor
Size: 4x30 μm

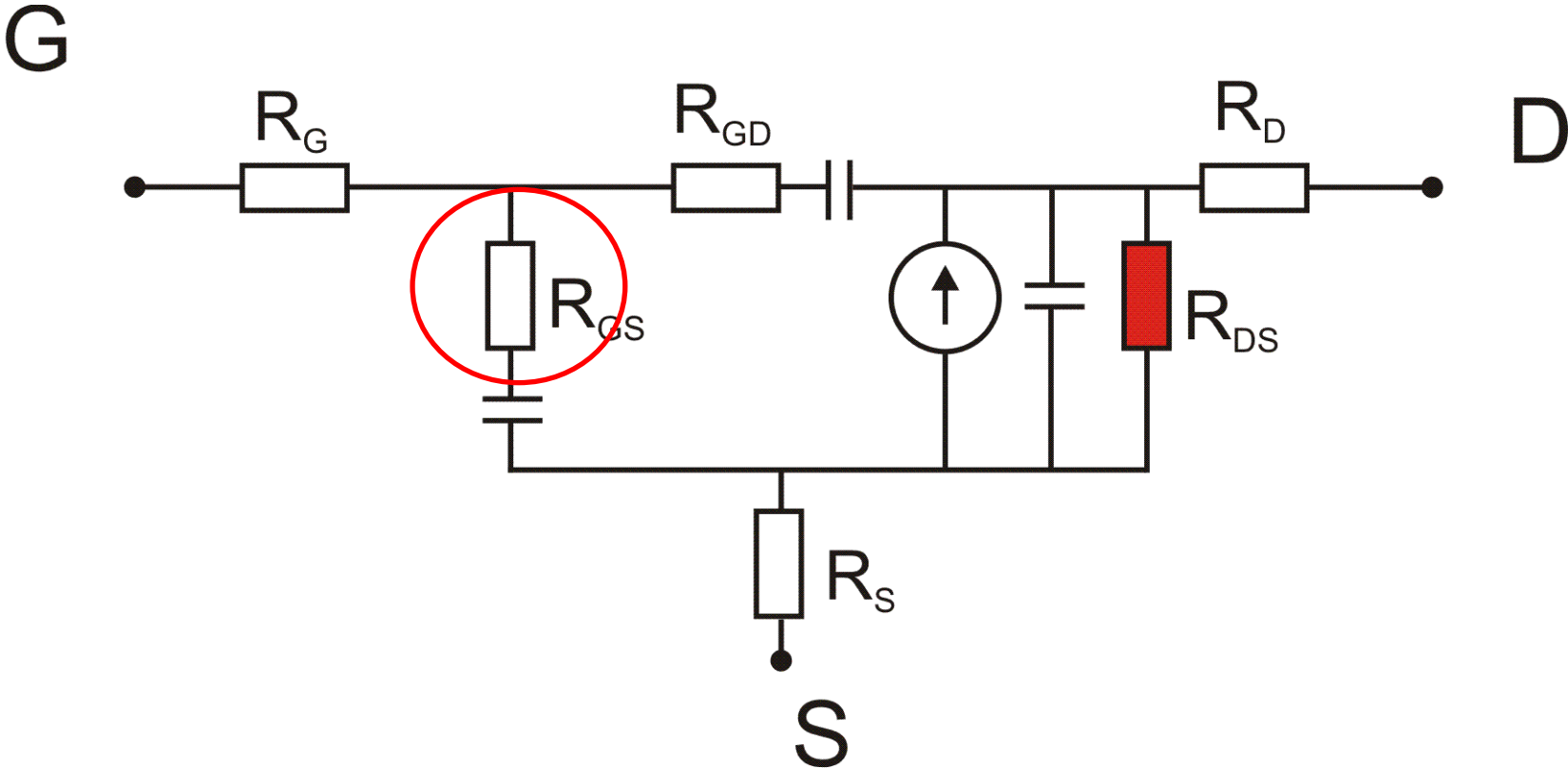


Measurement Observations

„Bad behaved“ 50nm Transistor
Size: 2x30 μm



Model Extension: 1/f-Noise source



Thank You!

